

Equipment Procurement Table				
	Great House	Clans	Periphery Realm	Mercenary
Common	4	2	6	5
Uncommon	5	2	7	7
Clan Common	5	2	7	8
Semi-Rare	6	3	8	8
Clan Uncommon	6	3	8	9
Rare	7	4	9	9
Clan Semi-Rare	7	4	9	10
Ultra Rare	8	5	10	12
Clan Rare	9	6	12	12
Clan Ultra Rare	12	7	X	12

Supply Officer Base To Acquire	
Rank	Base To Acquire
Green	7
Regular	5
Veteran	4
Elite	3

Roll Modifiers	
Status	Modifier
High Profile Mercenaries	-2
Front Line Regular Army	-1
Border Garrison	-1
Interior Garrison (Non Capital or Key world)	+3
Great House Capital Garrison	-3
Great House Key World Garrison (ie. Hesperus)	-2
Bad Reputation	+4